Quick Guide to ISSF Finals in 50m smallbore 3-Positions events

Create start list

1. Create a Final start list from the top eight placed competitors in the qualification. To do this, use the function **Results list->Create Final start list** from the Results list programme (symbol ¹/₂). An alternative way is to use the view mode **Display two start lists** in the Start list programme (symbol) to copy the finalists from the qualification start list across into a new Final start list.

For these Finals select the discipline ISSF 3pos Final.

Allocate firing points

- 1. Open the Competition control programme and allocate a Final firing point to each of the 8 finalists using the function **Occupancy->Start lists occupancy** (symbol). In so doing, take care to allocate the firing points in order and without any gaps.
- 2. Now mark the Final firing points in the range table in the main window and then use the function **Firing point actions->Switch competition mode** (symbol), in order to activate the competition mode on the firing points that are being used for the Final.



Kneeling Position

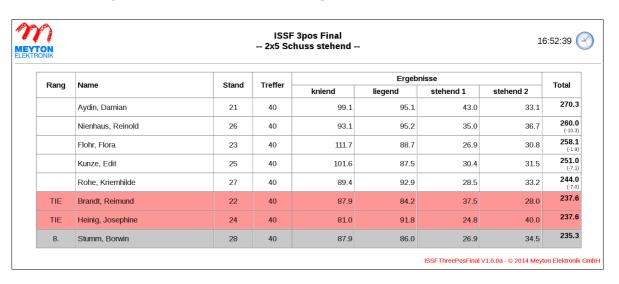
- 1. The combined preparation and sighting time is started by pressing the **Sighting** button (symbol).
- 2. After the preparation and sighting time has ended, the firing points are switched into **Kneeling 3x5** mode by pressing the **Menu** button (symbol).
- 3. Now three 5-shot series in the kneeling position are to be fired. In order to start each individual series, the **Competition** button (symbol) must be pressed. If all competitors have ended their series before the allowed shooting time has expired, the competition time can be stopped early by pressing the Competition button again. This also applies for all subsequent phases of the Final.

Prone Position

- 1. After all three series in the kneeling position have been completed, the firing points are switched to the **Prone Sighting** mode by pressing the **Menu** button (symbol).
- 2. Then the combined changeover and sighting time is started by pressing the **Sighting** button (symbol).
- 3. After the changeover and sighting time has ended, the firing points are switched into **Prone**3x5 mode by pressing the **Menu** button (symbol).
- 4. Now three 5-shot series will be fired one after another in the prone position. To start each individual series, the **Competition** button (symbol) must be pressed each time.

Standing Position (5-shot Series)

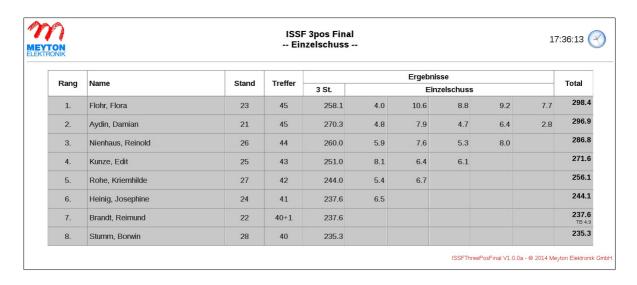
- 1. After all three series in the prone position have been completed, the firing points are switched to the **Standing Sighting** mode by pressing the **Menu** button (symbol).
- 2. Then the combined changeover and sighting time is started by pressing the **Sighting** button (symbol).
- 3. After the changeover and sighting time has ended, the firing points are switched into **Standing 2x5** mode by pressing the **Menu** button (symbol).
- 4. Now **two** 5-shot series will be fired one after another in the standing position. To start each individual series, the **Competition** button (symbol) must be pressed each time.
- 5. After all competitors have fired the two 5-shot series, the two competitors with the lowest scores are eliminated from the Final. If scores are tied on the highest place to be eliminated, a shoot-off must be conducted between these competitors. The competitors will be displayed in red and marked as TIE in the display controller. Instructions for conducting a tie break are given in the section Tie Breaking.



Standing position (single shots)

- 1. Once the competitors have completed both of the standing series (and tie breaks if necessary), the firing points must be switched to **Standing 5 x 1** mode by pressing the **Menu** button (symbol).
- 2. Now start the 5 single shots in the standing position one after the other, by pressing the **Competition** button (symbol) each time.

After every single shot, the competitor with the lowest cumulative score is eliminated from the Final. If two or more competitors are tied with the same low score, a tie break must be conducted between these competitors. These competitors will be displayed in red and marked as **TIE** in the display controller. Instructions for conducting a shoot-off are to be found under the heading **Tie Breaking**.

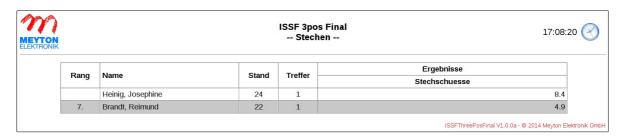


Tie Breaking

1. To conduct a tie break, the firing points involved must be switched to tie break mode. Mark the relevant firing points in the range table and switch these into **Tie Breaking** mode by pressing the **Menu** button (symbol). Switching into tie break mode automatically changes the view in the Display controller.



2. The individual tie-shots are started by pressing the **Competition** button (symbol). The competitors must fire as many tie shots as are necessary to determine who is to be eliminated when the tie is broken.



3. Once the tie has been broken, the firing points involved must be switched back to **Standing 2x5** or if applicable **Standing 5x1** mode by pressing the **Menu** button (symbol). The Final now continues until all placings have been determined in the way described in the section on **Standing position (single shots)**.