





Quick Guide to ISSF Finals in 50m smallbore 3-Positions events

Create start list

1. Create a Final start list from the top eight placed competitors in the qualification. To do this, use the function **Results list->Create Final start list** from the Results list programme (symbol ). An alternative way is to use the view mode **Display two start lists** in the Start list programme (symbol ) to copy the finalists from the qualification start list across into a new Final start list.

For these Finals select the discipline **ISSF 3pos Final**.

Allocate firing points




1. Open the Competition control programme and allocate a Final firing point to each of the 8 finalists using the function **Occupancy->Start lists occupancy** (symbol ). In so doing, take care to allocate the firing points in order and without any gaps.
2. Now mark the Final firing points in the range table in the main window and then use the function **Firing point actions->Switch competition mode** (symbol ) , in order to activate the competition mode on the firing points that are being used for the Final.







The screenshot shows the 'Master II Version 3.2.0a' software interface. The menu bar includes 'Datei', 'Belegung', 'Scheibe', 'Standaktionen', 'Diagnose', 'Bedienpult', 'Ansicht', and 'Hilfe'. The toolbar contains various icons for file operations, occupancy, firing points, and competition control. The main window displays a table with the following data:

StandNr	Schütze	Wettbewerb	m	T	Stellung	#Treffer	letztl	Gesamt
0021	Aydin, Damian	ISSF 3pos Final			Kneeling Sighting	0	0	0
0022	Brandt, Reimund	ISSF 3pos Final			Kneeling Sighting	0	0	0
0023	Flohr, Flora	ISSF 3pos Final			Kneeling Sighting	0	0	0
0024	Heinig, Josephine	ISSF 3pos Final			Kneeling Sighting	0	0	0
0025	Kunze, Edit	ISSF 3pos Final			Kneeling Sighting	0	0	0
0026	Nienhaus, Reinold	ISSF 3pos Final			Kneeling Sighting	0	0	0
0027	Rohe, Kriemhilde	ISSF 3pos Final			Kneeling Sighting	0	0	0
0028	Stumm, Borwin	ISSF 3pos Final			Kneeling Sighting	0	0	0
0029	--frei--	ISSF 3pos Final			Kneeling Sighting	0	0	0
0030	--frei--	LG 20			Vorbereitung/Probe	0	0	0





Kneeling Position


1. The combined preparation and sighting time is started by pressing the **Sighting** button (symbol ).
2. After the preparation and sighting time has ended, the firing points are switched into **Kneeling 3x5** mode by pressing the **Menu** button (symbol ).
3. Now three 5-shot series in the kneeling position are to be fired. In order to start each individual series, the **Competition** button (symbol ) must be pressed. If all competitors have ended their series before the allowed shooting time has expired, the competition time can be stopped early by pressing the Competition button again. This also applies for all subsequent phases of the Final.

Prone Position

1. After all three series in the kneeling position have been completed, the firing points are switched to the **Prone Sighting** mode by pressing the **Menu** button (symbol ).
2. Then the combined changeover and sighting time is started by pressing the **Sighting** button (symbol .
3. After the changeover and sighting time has ended, the firing points are switched into **Prone 3x5** mode by pressing the **Menu** button (symbol .
4. Now three 5-shot series will be fired one after another in the prone position. To start each individual series, the **Competition** button (symbol ) must be pressed each time.



Standing Position (5-shot Series)

1. After all three series in the prone position have been completed, the firing points are switched to the **Standing Sighting** mode by pressing the **Menu** button (symbol .
2. Then the combined changeover and sighting time is started by pressing the **Sighting** button (symbol .
3. After the changeover and sighting time has ended, the firing points are switched into **Standing 2x5** mode by pressing the **Menu** button (symbol .
4. Now **two** 5-shot series will be fired one after another in the standing position. To start each individual series, the **Competition** button (symbol ) must be pressed each time.
5. After all competitors have fired the two 5-shot series, the **two** competitors with the lowest scores are eliminated from the Final. If scores are tied on the highest place to be eliminated, a shoot-off must be conducted between these competitors. The competitors will be displayed in red and marked as **TIE** in the display controller. Instructions for conducting a tie break are given in the section **Tie Breaking**.

MEYTON ELEKTRONIK		ISSF 3pos Final -- 2x5 Schuss stehend --				16:52:39 		
Rang	Name	Stand	Treffer	Ergebnisse				Total
				kniend	liegend	stehend 1	stehend 2	
	Aydin, Damian	21	40	99.1	95.1	43.0	33.1	270.3
	Nienhaus, Reinold	26	40	93.1	95.2	35.0	36.7	260.0 (-10.3)
	Flohr, Flora	23	40	111.7	88.7	26.9	30.8	258.1 (-1.9)
	Kunze, Edit	25	40	101.6	87.5	30.4	31.5	251.0 (-7.1)
	Rohe, Kriemhilde	27	40	89.4	92.9	28.5	33.2	244.0 (-7.0)
	TIE Brandt, Reimund	22	40	87.9	84.2	37.5	28.0	237.6
	TIE Heinig, Josephine	24	40	81.0	91.8	24.8	40.0	237.6
8.	Stumm, Borwin	28	40	87.9	86.0	26.9	34.5	235.3

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Standing position (single shots)


1. Once the competitors have completed both of the standing series (and tie breaks if necessary), the firing points must be switched to **Standing 5 x 1** mode by pressing the **Menu** button (symbol ).
2. Now start the 5 single shots in the standing position one after the other, by pressing the **Competition** button (symbol ) each time.

After every single shot, the competitor with the lowest cumulative score is eliminated from the Final. If two or more competitors are tied with the same low score, a tie break must be conducted between these competitors. These competitors will be displayed in red and marked as **TIE** in the display controller. Instructions for conducting a shoot-off are to be found under the heading **Tie Breaking**.


Rang		Name	Stand	Treffer	Ergebnisse					Total
					3 St.	Einzelschuss				
1.	Flohr, Flora	23	45	258.1	4.0	10.6	8.8	9.2	7.7	298.4
2.	Aydin, Damian	21	45	270.3	4.8	7.9	4.7	6.4	2.8	296.9
3.	Nienhaus, Reinold	26	44	260.0	5.9	7.6	5.3	8.0		286.8
4.	Kunze, Edit	25	43	251.0	8.1	6.4	6.1			271.6
5.	Rohe, Kriemhilde	27	42	244.0	5.4	6.7				256.1
6.	Heinig, Josephine	24	41	237.6	6.5					244.1
7.	Brandt, Reimund	22	40+1	237.6						237.6 TB 4.3
8.	Stumm, Borwin	28	40	235.3						235.3


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Tie Breaking


1. To conduct a tie break, the firing points involved must be switched to tie break mode. Mark the relevant firing points in the range table and switch these into **Tie Breaking** mode by pressing the **Menu** button (symbol ). Switching into tie break mode automatically changes the view in the Display controller.

StandNr	△	Schütze	Wettbewerb	m	T	Stellung	#Treffer	letzt	Gesamt
0021		Aydin, Damian	ISSF 3pos Final	⊙		Standing 2x5	10	5.3	270.3
0022		Brandt, Reimund	ISSF 3pos Final	⊙		Tie Breaking	0	0	237.6
0023		Flohr, Flora	ISSF 3pos Final	⊙		Standing 2x5	10	7.7	258.1
0024		Heinig, Josephine	ISSF 3pos Final	⊙		Tie Breaking	0	0	237.6
0025		Kunze, Edit	ISSF 3pos Final	⊙		Standing 2x5	10	3.9	251.0
0026		Nienhaus, Reinold	ISSF 3pos Final	⊙		Standing 2x5	10	8.2	260.0
0027		Rohe, Kriemhilde	ISSF 3pos Final	⊙		Standing 2x5	10	5.0	244.0
0028		Stumm, Borwin	ISSF 3pos Final	⊙		Standing 2x5	10	5.3	235.3
0029		--frei--	ISSF 3pos Final			Kneeling Sighting	40	9.2	0
0030		--frei--	LG 20			Vorbereitung/Probe	40	0.0	0

2. The individual tie-shots are started by pressing the **Competition** button (symbol ). The competitors must fire as many tie shots as are necessary to determine who is to be eliminated when the tie is broken.

MEYTON ELEKTRONIK		ISSF 3pos Final -- Stechen --		17:08:20 
Rang	Name	Stand	Treffer	Ergebnisse Stechschesse
	Heinig, Josephine	24	1	8.4
7.	Brandt, Reimund	22	1	4.9

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3. Once the tie has been broken, the firing points involved must be switched back to **Standing 2x5** or if applicable **Standing 5x1** mode by pressing the **Menu** button (symbol ). The Final now continues until all placings have been determined in the way described in the section on **Standing position (single shots)**.